

Bomere and the XI Towns Federation Knowledge Organiser - Computing

Topic: Creating Media—Digital Music

Class/Year Groups: Rabbits

Term: Summer

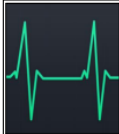



What you already know?


Children should have experience of making choices on a tablet/computer, and they should be able to navigate within an application. Children should also have some experience of patterns. This unit progresses students' knowledge through listening to music and considering how music can affect how we think and feel. Learners will then purposefully create rhythm patterns and music.

What you will learn:

Music Vocabulary

There are lots of different things to consider when we are making and listening to music. Some of the most important words that you should know are below.

	Pulse is the steady beat, like a ticking clock or a heartbeat. Music has a pulse. Sometimes, we can clap or move in time to the pulse of music.		Rhythm is the pattern of long and short sounds in music. In lots of music, a rhythm is repeated throughout the song.
	The pitch is how high or low a sound is. An example of a high-pitched sound is a whistle, a low-pitched sound is a drum.		The tempo is how fast or slow the music is. Fast-tempo music can sound energetic or frightening. Slow-pitched music can sound sad.

 Volume is how loud or quiet something is. When making music, we can use loud and quiet sounds to show different ideas and emotions.

Vocabulary:

pulse	a steady beat
pitch	how high or low a sound is
rhythm	a pattern of long and short sounds
tempo	how fast or slow the music is
volume	how loud or quiet a sound is

Describing Music

Music is a type of art that can be heard. It can make us feel different emotions.

Some words to describe music:

Loud	Soft	Gentle	Fast	Slow
Catchy	Boring	Interesting	Noisy	
Smooth	Modern	Old-fashioned	Scary	

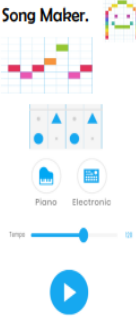
Music can make us feel different emotions.

Some of these emotions may include:

Happy	Sad	Excited	Depressed
Bored	Worried	Angry	Nervous
Scared	Surprised	Motivated	Tired

Using Song Maker

- On Chrome Music Lab, click on the multi-coloured smiley face for Song Maker.
- By clicking on the different squares, you can make different musical notes. The higher up you click, the higher the pitch!
- Clicking on the shapes below the notes allows you to add in percussion, e.g. drums and symbols.
- You can change the instruments that make the sounds, by clicking on the different options in the bottom left.
- By moving the dot along this bar (at the bottom of the page) you can change the tempo, making it faster or slower.
- This symbol lets you listen to the music that you have made!



National Curriculum Objectives:

- Use technology purposefully to create, organise, store, manipulate, and retrieve digital content
- Play tuned and untuned instruments musically
- Listen with concentration and understanding to a range of high-quality live and recorded music
- Experiment with, create, select, and combine sounds using the interrelated dimensions of music

