Reasoning and Problem Solving Step 1: Position in the First Quadrant

National Curriculum Objectives:

Mathematics Year 5: (5P2) <u>Identify, describe and represent the position of a shape</u> following a reflection or translation, using the appropriate language, and know that the shape has not changed

Differentiation:

Questions 1, 4 and 7 (Problem Solving)

Developing Use given coordinates to find a letter (simple letter formation). Using up to 4 points, all points plotted on a 5 x 5 grid, using 1:1 scale.

Expected Use given coordinates to find a 3 letter word. Using up to 6 points, all points plotted on a 10×10 grid, using 1:1 scale.

Greater Depth Use given coordinates to find a 5 letter word. Using up to 6 points, all points plotted on a 10×10 grid, using varying scales with some points plotted between increments.

Questions 2, 5 and 8 (Problem Solving)

Developing Plot coordinates to create a triangle on the grid. Using up to 4 points, all points plotted on a 5×5 grid, using 1:1 scale.

Expected Plot coordinates to create a quadrilateral on the grid. Using up to 6 points, all points plotted on a 10 x 10 grid, using 1:1 scale.

Greater Depth Plot coordinates to create a polygon on the grid. Using up to 6 points, all points plotted on a 10 x 10 grid, using varying scales with some points plotted between increments.

Questions 3, 6 and 9 (Reasoning)

Developing Decide if a statement linked to plotting lines on a grid is true or false and explain reasoning. Using up to 4 points, all points plotted on a 5 x 5 grid, using 1:1 scale. Expected Decide if a statement linked to plotting shapes or basic knowledge of plotting coordinates on a grid is true or false and explain reasoning. Using up to 6 points, all points plotted on a 10 x 10 grid, using 1:1 scale.

Greater Depth Decide if a statement linked to knowledge of plotting coordinates on a grid is true or false and explain reasoning. Using up to 6 points, all points plotted on a 10 \times 10 grid, using varying scales with some points plotted between increments.

More Year 5 and Year 6 Position and Direction resources.

Did you like this resource? Don't forget to review it on our website.



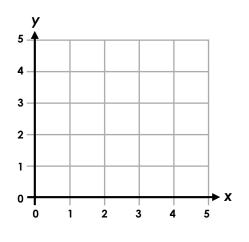
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Position in the First Quadrant

Position in the First Quadrant

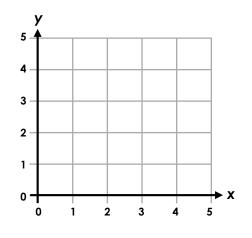
1a. The coordinates below will create one letter. Draw and join them on the grid to find out the letter.

(3, 1)(3, 3)(5, 1)(5, 3)

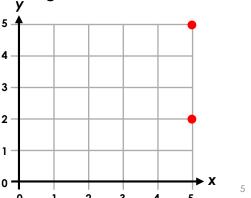


1b. The coordinates below will create one letter. Draw and join them on the grid to find out the letter.

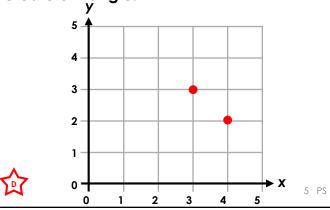
(3, 1)(3, 3)/(2, 3)(4, 3)



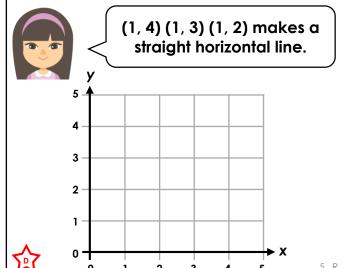
2a. Two coordinates out of three have already been plotted. Write another set of coordinates and join them on the grid to create a triangle.



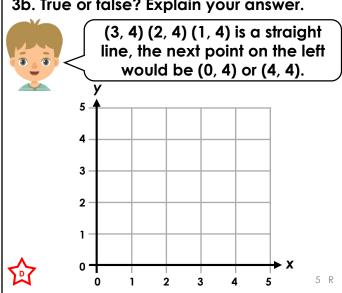
2b. Two coordinates out of three have already been plotted. Write another set of coordinates and join them on the grid to create a triangle.



3a. True or false? Explain your answer.



3b. True or false? Explain your answer.



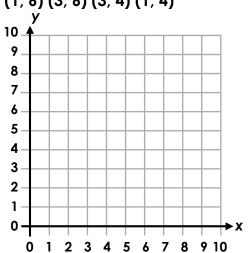


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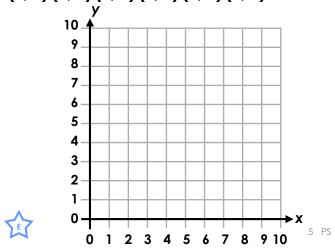
4a. The coordinates below will create a letter. Draw and join them on the grid to find out the letter.

(1, 1) (1, 6) (3, 6) (3, 4) (1, 4)

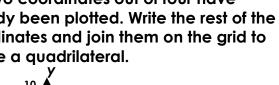


4b. The coordinates below will create a letter. Draw and join them on the grid to find out the letter.

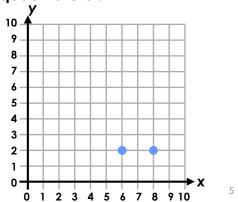
(2, 7) (1, 7) (1, 6) (2, 6) (2, 5) (1, 5)

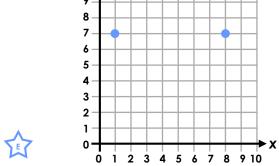


5a. Two coordinates out of four have already been plotted. Write the rest of the coordinates and join them on the grid to create a quadrilateral.





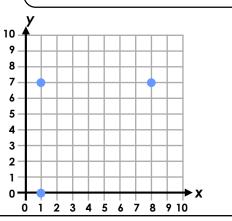




6a. True or false? Explain your answer.



If I have 3 coordinates of a square, I can calculate the fourth.



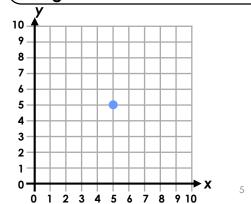
6b. True or false? Explain your answer.



TE?

5 PS

If only one value changes in a new coordinate, it will make either a horizontal or vertical straight line from where it was.





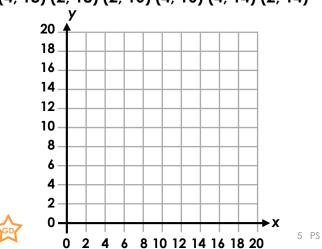
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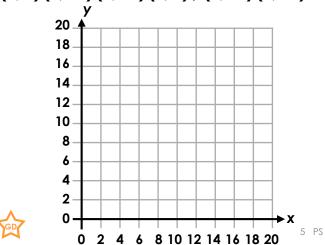
7a. The coordinates below will create a letter. Draw and join them on the grid to find out the letter.

(4, 18) (2, 18) (2, 16) (4, 16) (4, 14) (2, 14)

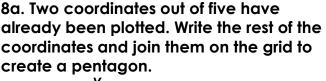


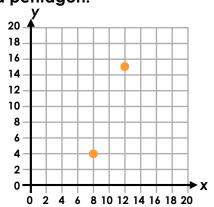
7b. The coordinates below will create a letter. Draw and join them on the grid to find out the letter.

(6, 8) (6, 12) (8, 12) (8, 8) / (8, 10) (6, 10)

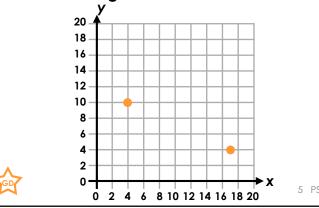


8a. Two coordinates out of five have coordinates and join them on the grid to create a pentagon.





8b. Two coordinates out of six have already been plotted. Write the rest of the coordinates and join them on the grid to create a hexagon.



9a. True or false? Explain your answer.

9b. True or false? Explain your answer.



The value of x and y MUST be an integer.



If your shape touches the top of the grid you cannot move it up any further.



5 PS



Reasoning and Problem Solving Position in the First Quadrant

Developing

1a. O

2a. Accept any coordinates that would make a triangle, for example; (5, 5) (5, 2) (3, 3)

3a. False, the coordinates make a straight vertical line which runs up and down, all the x values are the same so it is a straight line.

Expected

4a. P

5a. Accept any coordinates that would make a quadrilateral, for example; (1, 7) (8, 7) (8, 3) (1, 3)

6a. True. If you know 3 coordinates you know the direction of the square and can calculate which point is missing.

Greater Depth

7a. \$

8a. Accept any coordinates that would make a pentagon, for example; (8, 4) (12, 13) (2, 10) (6, 14) (14, 8)

9a. False. The values of the coordinates can be fractions and still be plotted, they will just be in the spaces between the lines if the grid shows only integers on the scales.

Reasoning and Problem Solving Position in the First Quadrant

Developing

1b. T

2b. Accept any coordinates that would make a triangle, for example; (3, 3) (4, 3) (2, 1)

3b. True, the line is horizontal as all the y values are the same. Also (0,4) would be the next point on the left while (4,4) would be the next value on the right.

Expected

4b. \$

5b. Accept any coordinates that would make a quadrilateral, for example; (6, 2) (8, 2) (8, 8) (6, 8)

6b. True. If the x value changes, the line will go horizontally. If the y value changes, it will go vertically.

Greater Depth

7b. H

8b. Accept any coordinates that would make a hexagon, for example; (4, 10) (17, 4) (6, 4) (16, 16) (6, 16) (20, 10)

9b. False. The shape can move off the grid as you could draw more squares to make a bigger grid. If you know the scale on the x axis and the y axis, you can work out the new coordinates without drawing more of the grid.

